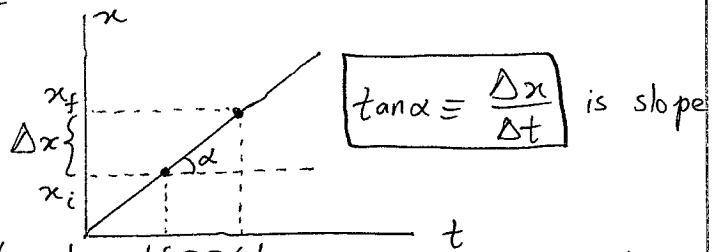


2.1 Uniform Motion

An object's motion is uniform if and only if its $x-t$ graph is a straight line.

Slope is $v_{avg} \equiv \frac{\Delta x}{\Delta t}$
 $[v_{avg}] = \left\{ \frac{\text{km}}{\text{hr}}, \text{mph} \right\}$



The motion is uniform if and only if v_x is constant. $v_{avg} = v_x$ since $\frac{\Delta x}{\Delta t}$ is constant

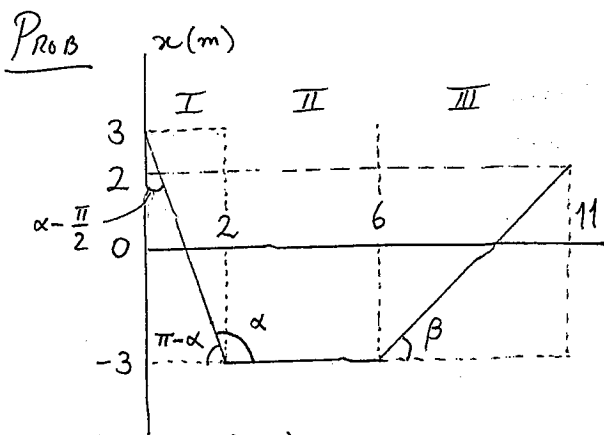
- 1) Steeper slopes correspond to faster speeds
- 2) Sign of the slope determines direction of motion

Speed is magnitude, irrespective of direction, $v = |v_x|$.

Velocity v_x is slope, has directionality in it as its sign.

$$v_x = \frac{x_f - x_i}{t_f - t_i} = \frac{\Delta x}{\Delta t} \Rightarrow v_x = \frac{x_f - x_i}{\Delta t}$$

$$\boxed{x_f = x_i + v_x \Delta t} \quad \text{uniform motion w/ constant } v_x$$

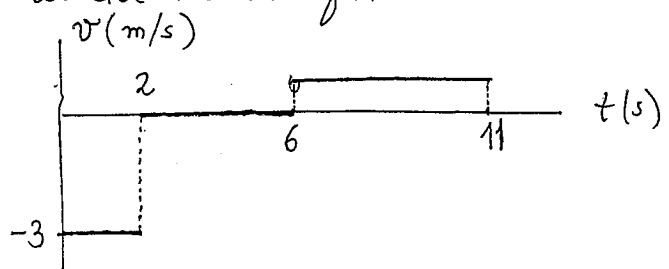


$$\tan \alpha = v_I = \frac{-6}{2} = -3 \text{ m/s}$$

$$v_{II} = 0 \text{ m/s}$$

$$v_{III} = \tan \beta = \frac{5}{5} = 1 \text{ m/s}$$

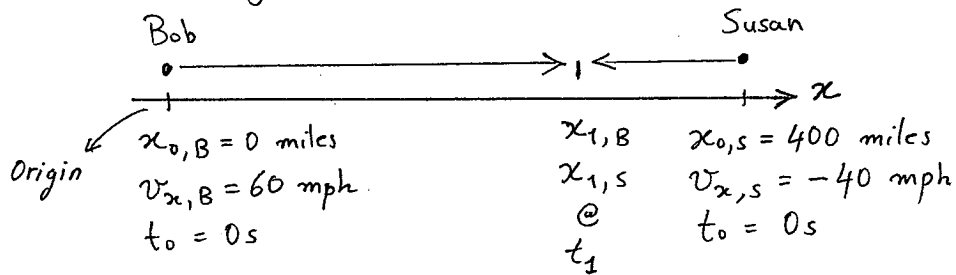
The velocity-time graph would be as follows.



$$\begin{aligned} \tan(\pi - \alpha) &= \frac{\sin(\pi - \alpha)}{\cos(\pi - \alpha)} \\ &= \frac{\sin \pi \cos \alpha - \cos \pi \sin \alpha}{\cos \pi \cos \alpha + \sin \pi \sin \alpha} \\ &= -\tan \alpha \end{aligned}$$

$$\tan \alpha = -\tan(\pi - \alpha) = -\frac{6 \text{ m}}{2 \text{ s}} = -3 \text{ m/s}$$

PROB. Bob leaves home in Chicago at 9:00 am and travels east at a steady 60 mph. Susan, 400 miles to the east in Pittsburgh, leaves at the same time and travels west at a steady 40 mph. Where will they meet?



Uniform motion $\rightarrow x_f = x_i + v_x \Delta t$

They meet when $x_{1,B} = x_{1,S}$ at the same time, t_1 .

$$\begin{cases} x_{1,B} = x_{0,B} + v_{x,B} (t_1 - t_0) \\ x_{1,S} = x_{0,S} + v_{x,S} (t_1 - t_0) \end{cases}$$

$$\begin{cases} x_{1,B} = 60t_1 \\ x_{1,S} = 400 - 40t_1 \end{cases} \quad x_{1,B} = x_{1,S} \rightarrow 60t_1 = 400 - 40t_1$$

$$100t_1 = 400$$

$$t_1 = 4 \text{ hrs.}$$

\rightarrow Then, $x_{1,B} = 60t_1 = 240 \text{ miles.}$

\rightarrow Does this number makes sense?

- \checkmark - It's more than half-way from Chicago.
- \checkmark - The answer is between 0-400 miles.

2.2 Instantaneous Velocity

$$v_x \equiv \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt}$$

The instantaneous velocity at time t is the average velocity during a time interval Δt , centered on t , as Δt approaches 0.

The instantaneous velocity is the slope of the line that is tangent to the $x-t$ curve at time t .

Derrivatives: If $x = 2t^2$ m, calculate v_x .

$$v_x = \frac{dx}{dt} = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t}, \quad \Delta x = x_{t+\Delta t} - x_t$$

$$v_x = \lim_{\Delta t \rightarrow 0} \frac{4t\Delta t + 2(\Delta t)^2}{\Delta t}$$

$$\Delta x = 2(t+\Delta t)^2 - 2t^2 = 4t\Delta t + 2(\Delta t)^2$$

$$v_x = \lim_{\Delta t \rightarrow 0} (4t + 2\Delta t) = 4t \text{ m/s}$$

For polynomials, by mathematical induction, this leads to certain rules for differentiation,

$$u = ct^n \rightarrow \frac{du}{dt} = cnt^{n-1}, \quad u = 2t^2 \rightarrow \frac{du}{dt} = 4t$$

$$x = 5/t^2 = 5t^{-2} \rightarrow \frac{dx}{dt} = -10t^{-3} = -10/t^3$$

$$\text{If } x = \text{Constant} \rightarrow dx/dt = 0.$$

$$\text{Associative } \frac{d}{dt}(u+w) = \frac{du}{dt} + \frac{dw}{dt}$$

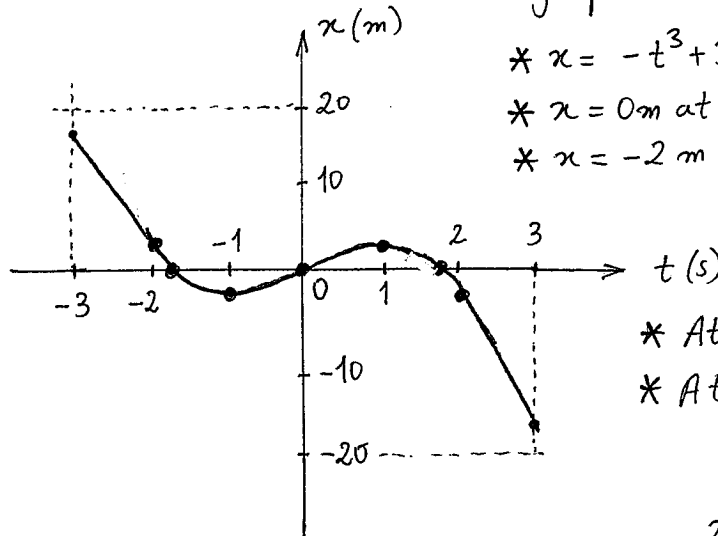
Prob. $x = (-t^3 + 3t)$ m

a) $x(t=2s) = ?$ $x(t=2s) = -8 + 6 = -2$ m

$$v_x = \frac{dx}{dt} = (-3t^2 + 3) \frac{\text{m}}{\text{s}}$$

Velocity @ $t=2s \rightarrow v_x(t=2s) = -12 + 3 = -9 \frac{\text{m}}{\text{s}}$

b) Draw $x-t$ and v_x-t graphs during the interval $-3s \leq t \leq 3s$.



$$* x = -t^3 + 3t = t(-t^2 + 3)$$

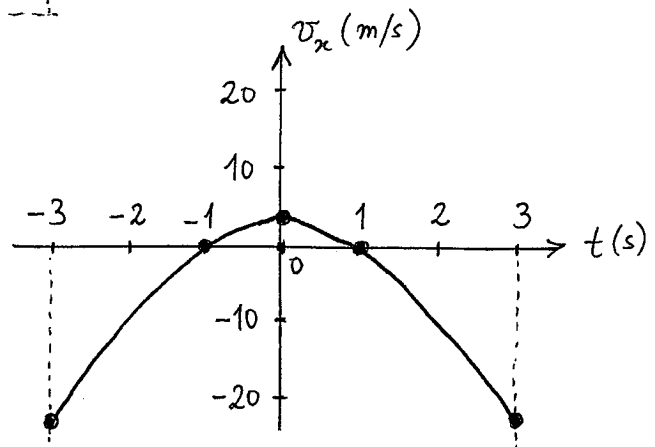
$$* x = 0 \text{ m at } t = 0 \text{ and } t = \pm\sqrt{3} \sim \pm 1.7$$

$$* x = -2 \text{ m at } t = 2 \text{ s and } x = +2 \text{ m at } t = -2 \text{ s}$$

$$* \frac{dx}{dt} = -3t^2 + 3 \text{ vanishes at } t = \pm 1 \text{ s.}$$

$$* \text{At } t = 3 \text{ s, } x = -18 \text{ m}$$

$$* \text{At } t = -3 \text{ s, } x = +18 \text{ m}$$



$$v_x = -3t^2 + 3 \frac{\text{m}}{\text{s}}$$

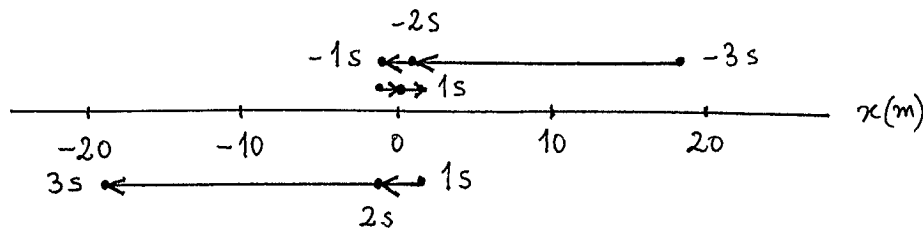
$$* \text{At } t = 0 \text{ s, } v_x = 3 \text{ m/s}$$

$$* \frac{dv_x}{dt} = 0 \text{ at } t = 0 \text{ s}$$

$$* v_x = 0 \text{ at } t = \pm 1 \text{ s}$$

$$* \text{At } t = \pm 3 \text{ s, } v_x = -24 \frac{\text{m}}{\text{s}}$$

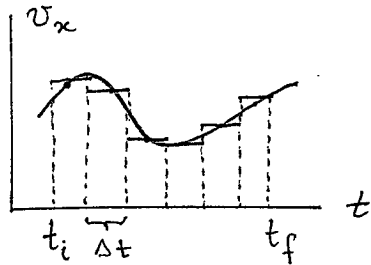
c) Draw the motion diagram



2.3 Finding Position from Velocity

For constant velocity $x_f = x_i + v_x \Delta t$

When v_x is not constant: Approximate the velocity curve as a series of constant velocity steps of width Δt .



$$\Delta x = \sum_{k=1}^N v_{x,k} \Delta t$$

$$x_f \approx x_i + \sum_{k=1}^N v_{x,k} \Delta t \leftarrow \text{Approximate}$$

As $\Delta t \rightarrow 0$, $N \rightarrow \infty$,

$$x_f = x_i + \lim_{\Delta t \rightarrow 0} \sum_{k=1}^N v_{x,k} \Delta t = x_i + \int_{t_i}^{t_f} v_x dt$$

Geometrical Interpretation of integral: Area under v_x curve.

$$x_f = x_i + [\text{Area under the } v_x \text{ curve between } t_i \text{ and } t_f]$$

Unit of the area under v_x curve: $[v_x][t] = \frac{m}{s} s = m$.

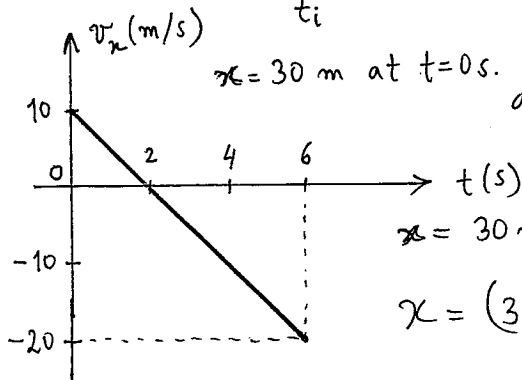
Integrals: Evaluating an integral is equivalent to finding the area under a graph/function.

Definite integral: Boundaries are defined

$$\int_{t_i}^{t_f} u dt = \int_{t_i}^{t_f} c t^n dt = \frac{c t^{n+1}}{n+1} \Big|_{t_i}^{t_f} = \frac{c t_f^{n+1}}{n+1} - \frac{c t_i^{n+1}}{n+1} = \frac{c}{n+1} (t_f^{n+1} - t_i^{n+1}), n \neq -1$$

Associative: $\int_{t_i}^{t_f} (u+w) dt = \int_{t_i}^{t_f} u dt + \int_{t_i}^{t_f} w dt$

PROB.



a) Where is the particle's turning point?

$$v_x = At + B, \quad B = 10 \frac{m}{s}, \quad A = -5 \frac{m}{s^2}$$

$$x = 30 m + \int_0^t (-5t + 10) dt \frac{m}{s} = 30 + \left(-\frac{5}{2} t^2 + 10t \right) \Big|_0^t$$

$$x = \left(30 + 10t - \frac{5}{2} t^2 \right) m \rightarrow \text{It is a parabola}$$

The turning point is when $v_x = 0$, i.e. at $t = 2s$.

$$x(t=2s) = 30 + (10 \times 2) - \frac{5}{2} 4 = 40 \text{ m}$$

b) At what time the particle reaches the origin ($x=0m$)?

$$x = 30 + 10t - \frac{5}{2} t^2 = 0, \quad \Delta = 100 + 300 = 400$$

$$t_{1,2} = \frac{-10 \pm \sqrt{400}}{-5} = \begin{cases} -2 \text{ s } \times \rightarrow \text{Refers to a time before} \\ 6 \text{ s } \checkmark \rightarrow \text{the problem began.} \end{cases}$$

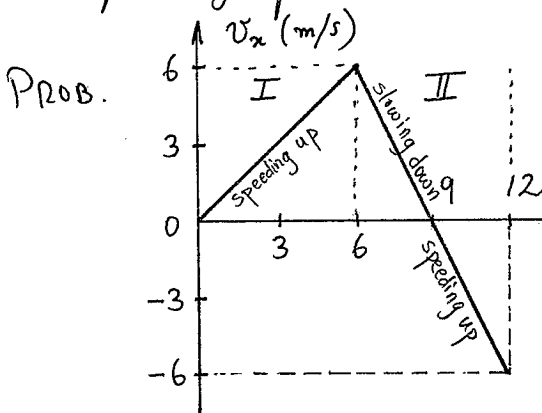
2.4 Motion with Constant Acceleration

Acceleration is rate of change of velocity.

Average acceleration $a_{\text{avg}} = \frac{\Delta v}{\Delta t}$ $[(m/s)/s \equiv m/s^2]$

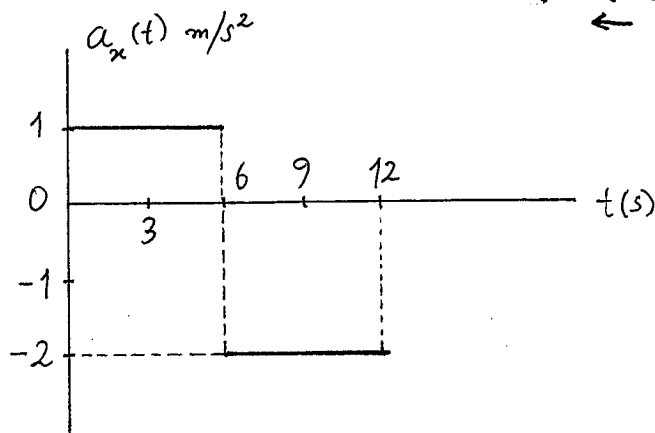
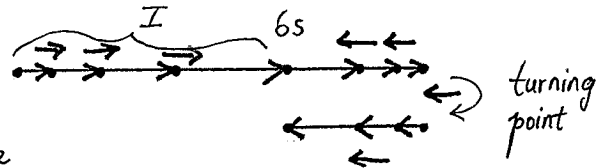
Uniformly accelerated motion: If and only if a_x is constant and not changing. The objects velocity vs. time graph is a straight line and a_x is its slope. $a_{\text{avg}} = a_x$

Positive + Negative values of a_x does not correspond to "speeding up" or "slowing down".



$$a_I = \frac{\Delta v_x}{\Delta t} = \frac{6 \text{ m/s} - 0 \text{ m/s}}{6 \text{ s} - 0 \text{ s}} = 1 \frac{\text{m}}{\text{s}^2}$$

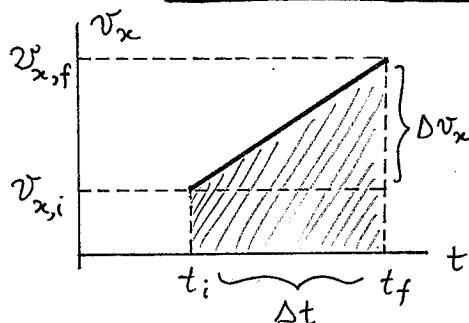
$$a_{II} = \frac{\Delta v_x}{\Delta t} = \frac{-6 \text{ m/s} - 6 \text{ m/s}}{12 \text{ s} - 6 \text{ s}} = -2 \frac{\text{m}}{\text{s}^2}$$



Kinematic Equations for Constant Acceleration

$$a_x = \frac{\Delta v_x}{\Delta t} = \frac{v_{x,f} - v_{x,i}}{\Delta t}$$

$$v_{x,f} = v_{x,i} + a_x \Delta t \quad \text{--- (1)}$$



The shaded area: $\Delta x \rightarrow$ displacement

$$x_f = x_i + \Delta x$$

$$\text{Shaded Area} = \Delta x = v_{x,i} \Delta t + \frac{1}{2} \Delta t \Delta v_x$$

$$\Delta x = v_{x,i} \Delta t + \frac{1}{2} \Delta t (a_x \Delta t)$$

$$\Delta x = v_{x,i} \Delta t + \frac{1}{2} a_x (\Delta t)^2$$

$$x_f = x_i + v_{x,i} \Delta t + \frac{1}{2} a_x (\Delta t)^2 \quad \text{--- (2)}$$

From $a_x = (v_{x,f} - v_{x,i}) / \Delta t$, $\Delta t = \frac{v_{x,f} - v_{x,i}}{a_x}$ substitute above

$$x_f = x_i + v_{x,i} \frac{v_{x,f} - v_{x,i}}{a_x} + \frac{1}{2} a_x \frac{1}{a_x^2} [v_{x,f}^2 - 2v_{x,i}v_{x,f} + v_{x,i}^2]$$

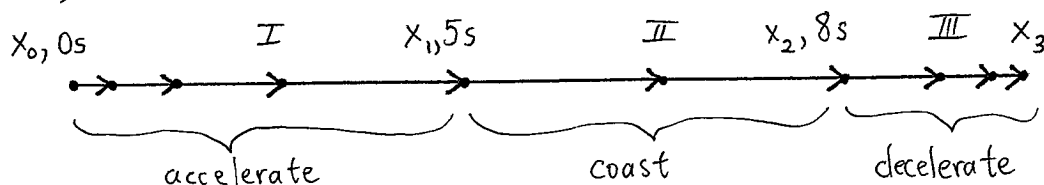
$$x_f = x_i + \frac{-v_{x,i}^2}{a_x} + \frac{1}{2a_x} (v_{x,f}^2 + v_{x,i}^2)$$

$$x_f = x_i + \frac{v_{x,f}^2 - v_{x,i}^2}{2a_x} \rightarrow 2a_x \Delta x = v_{x,f}^2 - v_{x,i}^2$$

$$v_{x,f}^2 = v_{x,i}^2 + 2a_x \Delta x \quad \text{--- (3)}$$

Prob. A rocket accelerates at 50 m/s^2 for 5 s , coasts for 3 s , then deploys a braking parachute and decelerates at 3 m/s^2 until complete stop.

a) What is the total distance traveled?



In Region I:
(Motion w/ constant acceleration)

$$x_1 = x_0 + v_{x,0}(t_1 - t_0) + \frac{1}{2} a_{x,1}(t_1 - t_0)^2$$

$$x_1 = \frac{1}{2} 50 \frac{\text{m}}{\text{s}^2} (5\text{s} - 0\text{s})^2$$

$$x_1 = 625 \text{ m}$$

In Region II:
(Uniform motion)

$$x_2 = x_1 + v_{x,1} \Delta t, \quad \left\{ \begin{array}{l} v_{x,1} = v_{x,0} + a_{x,1} \Delta t \\ = 50 \frac{\text{m}}{\text{s}^2} 5\text{s} = 250 \frac{\text{m}}{\text{s}} \end{array} \right.$$

$$x_2 = 625 \text{ m} + 250 \frac{\text{m}}{\text{s}} 3\text{s}$$
$$x_2 = 1375 \text{ m}$$

In Region III:
(Motion w/ constant deceleration)

We don't know how long it takes for the sled to stop.

$$v_{x,3}^2 = v_{x,2}^2 + 2 a_{x,2} \Delta x$$

$$= v_{x,2}^2 + 2 a_{x,2} (x_3 - x_2)$$

Solve for x_3

$$x_3 = x_2 + \frac{v_{x,3}^2 - v_{x,2}^2}{2 a_{x,2}}$$

$$x_3 = 1375 \text{ m} + \frac{-(250 \frac{\text{m}}{\text{s}})^2}{2 (-3) \frac{\text{m}}{\text{s}^2}}$$

$$x_3 = 11,800 \text{ m}$$

2.5 Free Fall

The motion of an object moving under only the action of gravity is called free fall.

No air resistance. (Heavy objects, short distances)

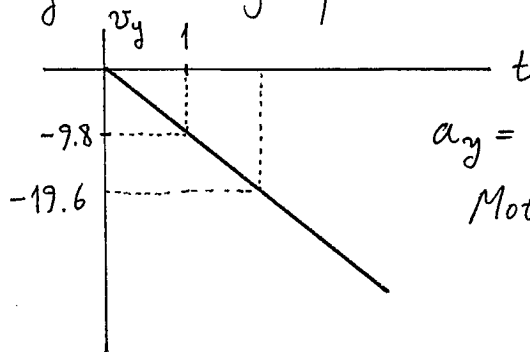
Galileo's Experiments: Neglecting air resistance, different falling objects hit the ground at the same time.

Any two objects in free fall, regardless of their mass, have the same acceleration $\vec{a}_{\text{free fall}}$.

$$\vec{a}_{\text{free fall}} = 9.80 \frac{\text{m}}{\text{s}^2} \text{ (vertically downward) } \rightarrow \text{on earth}$$

$$|\vec{a}_{\text{free fall}}| \equiv g$$

* g is always positive



$$a_y = -g = -9.80 \frac{\text{m}}{\text{s}^2}$$

Motion w/ constant acceleration!

PROB. A rock is released from 200 m tall building.
 a) How long does it take for it to impact ground?
 b) What is its impact velocity?

$y_0 = 200 \text{ m}$
 $v_0 = 0 \text{ m/s}$
 $a_y = -g$
 $y_1 = 0 \text{ m}$
 $v_1 = ?$

$$a) \boxed{y_1 = y_0 + v_0 \Delta t + \frac{1}{2} a_y \Delta t^2}$$

$$0 \text{ m} = 200 \text{ m} + \frac{1}{2} (-9.80 \frac{\text{m}}{\text{s}^2}) (\Delta t)^2$$

$$(+9.80 \frac{\text{m}}{\text{s}^2}) \Delta t^2 = 400 \text{ m}$$

$$\Delta t = \sqrt{\frac{400 \text{ m}}{9.80 \text{ m/s}^2}}$$

$$\Delta t = \pm 4.52 \text{ s (discard } (-) \Delta t)$$

$$b) \boxed{v_1 = v_0 + a_y \Delta t}$$

$$v_1 = -9.80 \frac{\text{m}}{\text{s}^2} \times 4.52 \text{ s} = -44.3 \frac{\text{m}}{\text{s}}$$

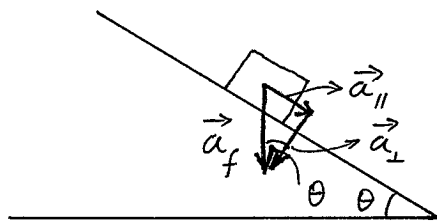
PROB. A cannonball is shot straight up at 100 m/s. How high does it go?

$$\boxed{v_1^2 = v_2^2 - 2g \Delta y}$$

$$0 = (100 \frac{\text{m}}{\text{s}})^2 - 2(9.80 \frac{\text{m}}{\text{s}^2}) \Delta y$$

$$\Delta y = 510 \text{ m}$$

2.6 Motion on an Inclined plane



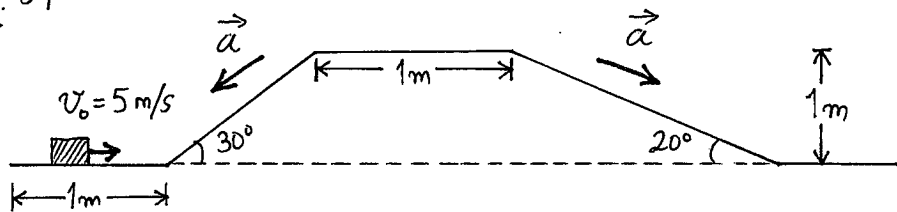
$$\vec{a}_f = \vec{a}_{\parallel} + \vec{a}_{\perp} \quad \text{Ignore friction.}$$

Surface of the incline "blocks" \vec{a}_{\perp} .

$$a_s = \pm g \sin \theta$$

If the surface is perfectly horizontal $\theta = 0^\circ$, $a_s = 0$, the object is at rest if starts from rest.

PROB. 57



a) What is the speed of the puck as it goes over the top?

$$v_T^2 = v_0^2 - 2g \sin \theta \Delta l_1, \quad \Delta l_1 = 1\text{m} / \sin 30^\circ = 2\text{m}$$

$$v_T^2 = (5 \frac{\text{m}}{\text{s}})^2 - 2(9.80 \frac{\text{m}}{\text{s}^2}) \frac{1}{2} 2\text{m}$$

$$v_T^2 = 25 (\frac{\text{m}}{\text{s}})^2 - 19.6 (\frac{\text{m}}{\text{s}})^2$$

$$v_T^2 = 5.4 \frac{\text{m}^2}{\text{s}^2} \rightarrow v_T = +2.3 \frac{\text{m}}{\text{s}} \quad (\text{Moving to the right})$$

b) What is its speed when it reaches the level track on the right side?

$$v_B^2 = v_T^2 + 2g \sin 20^\circ \Delta l_2, \quad \Delta l_2 = 1\text{m} / \sin 20^\circ = 2.92\text{m}$$

$$v_B^2 = 5.4 \frac{\text{m}^2}{\text{s}^2} + 2(9.80 \frac{\text{m}}{\text{s}^2}) 0.34 \times 2.92\text{m}$$

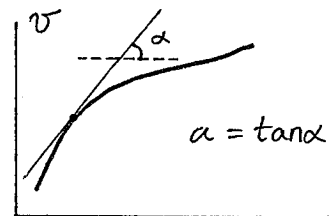
$$v_B^2 = 5.4 (\frac{\text{m}}{\text{s}})^2 + 19.6 (\frac{\text{m}}{\text{s}})^2 = 25 (\frac{\text{m}}{\text{s}})^2$$

$$v_B = +5 \frac{\text{m}}{\text{s}} \quad (\text{Moving to the right})$$

2.7 Instantaneous Acceleration

Instantaneous acceleration is the slope of the line that is tangent to the v - t curve at time t .

$$a \equiv \lim_{\Delta t \rightarrow 0} \frac{\Delta v}{\Delta t} = \frac{dv}{dt}$$



Finding v if we know a :

- 1) Divide the acceleration curve into N narrow time steps.
- 2) In each time step k , the change in velocity is $a_k \Delta t$.
- 3) This is the area under the curve during the step.
- 4) Add these up to get Δv in the limit $\Delta t \rightarrow 0$.

$$v_f = v_i + \lim_{\Delta t \rightarrow 0} \sum_{k=1}^N a_k \Delta t$$

$$v_f = v_i + \int_{t_i}^{t_f} a \, dt$$

$v_f = v_i + \text{Area under the acceleration curve between } t_i \text{ and } t_f.$

PROB. 80 A realistic model of Olympic sprinters velocity is

$$v_x = a(1 - e^{-bt})$$

For 1987 World Champion, $a = 11.81 \frac{m}{s}$ and $b = 0.6887 \frac{1}{s}$.

- a) What was this person's acceleration at $t = 0s, 2s, 4s$?

$$a_x = \frac{dv_x}{dt} = \frac{d}{dt} (a - a e^{-bt})$$

$$a_x = ab e^{-bt} \quad (\text{it starts high and then drops})$$

as opposed to v_x , which started 0 and increased)

$$a_x(t=0s) = ab = 8.1335 \text{ m/s}^2$$

$$a_x(t=2s) = 8.1335 \frac{m}{s^2} \cdot 0.2522 = 2.0515 \text{ m/s}^2$$

$$a_x(t=4s) = 0.51747 \text{ m/s}^2$$