

CHAPTER 9

Conservation Laws: A quantity that stays same throughout an interaction is said to be conserved. E.g., conservation of mass: $M_f = M_i$.

* Conservation Laws let us circumvent some complicated part of a problem and reduce the problem to "initial condition" vs. "final condition".

9.1 Momentum and Impulse

Consider a tennis ball colliding with a racket. To describe the motion, we need to analyze forces the ball and the racket exert each other. \rightarrow Complicated, time-dependent forces at play.

$$ma_x = m \frac{dv_x}{dt} = F_x(t)$$

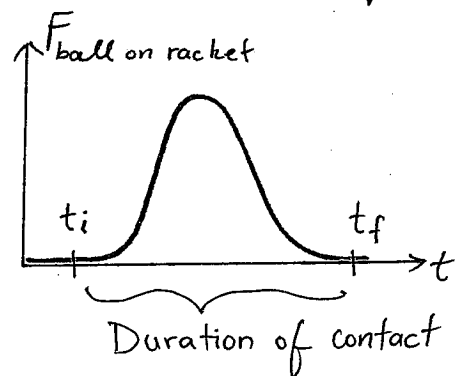
$$m dv_x = F_x(t) dt$$

$$m \int_{v_i}^{v_f} dv_x = \int_{t_i}^{t_f} F_x(t) dt$$

$$mv_f - mv_i = \int_{t_i}^{t_f} F_x(t) dt$$

Define Momentum $\rightarrow \boxed{\vec{p} = m\vec{v}}$; $(p_x, p_y) = (mv_x, mv_y)$

$$p_{fx} - p_{ix} = \Delta p_x = \int_{t_i}^{t_f} F_x(t) dt$$



* Newton's 2nd Law was originally \rightarrow

$$\boxed{\frac{d\vec{p}}{dt} = \frac{d(m\vec{v})}{dt} = \vec{F}(t)}$$

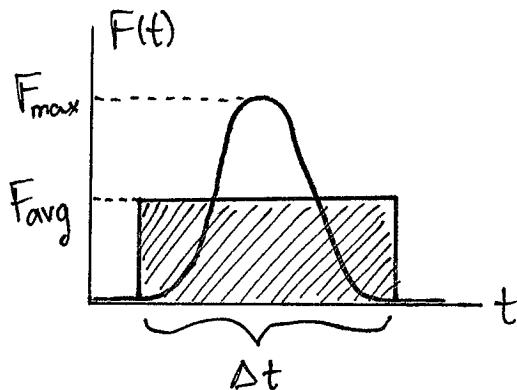
* Unit of p is kgm/s

For constant mass: $m \frac{d\vec{v}}{dt} = \vec{F}(t)$

$$\vec{F} = \frac{d\vec{p}}{dt} \rightarrow \text{Force is rate of change of momentum.}$$

Define Impulse: $J_x = \int_{t_i}^{t_f} F_x(t) dt$ Area under $F_x(t)$ curve b/w t_i and t_f .
 (Units: $Ns = \frac{kgm}{s}$)

We can also define impulse in terms of average force exerted in time interval $t_f - t_i = \Delta t$.



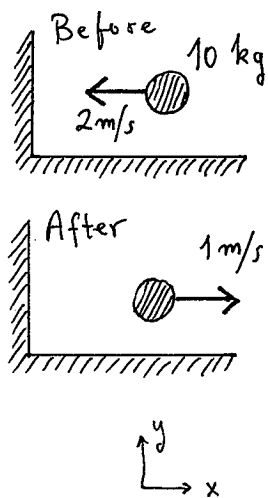
$$J_x = F_{avg} \Delta t$$

With the definitions of momentum & impulse we arrive at:
 Impulse - Momentum Theorem:

$$\Delta p_x = J_x$$

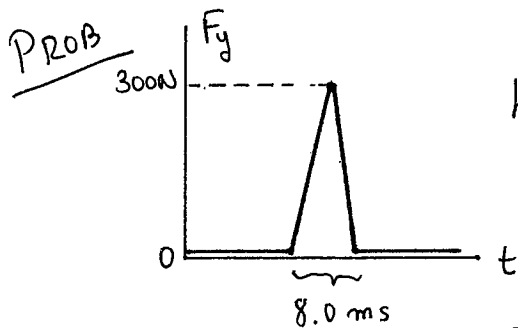
An impulse delivered to a particle changes its momentum.

Example



What is the change in momentum?

$$\begin{aligned} \Delta p_x &= p_{xf} - p_{xi} \\ &= m v_{xf} - m v_{xi} \\ &= 10 \text{ kg } (+1 \text{ m/s}) - 10 \text{ kg } (-2 \text{ m/s}) \\ &= 10 \frac{\text{kgm}}{\text{s}} + 20 \frac{\text{kgm}}{\text{s}} \\ &= +30 \text{ kgm/s} \end{aligned}$$



A 100 g rubber ball is dropped from a height of 2.00 m onto a hard floor. How high does the ball bounce?

Ball's velocity immediately before collision:

$$v_{1y}^2 = v_{0y}^2 + 2a \Delta y$$

$$v_{1y}^2 = 2(-9.80 \frac{m}{s^2})(-2.00 m - 0.00 m)$$

$$v_{1y} = -6.26 \text{ m/s}$$

From Impulse-Momentum Th.

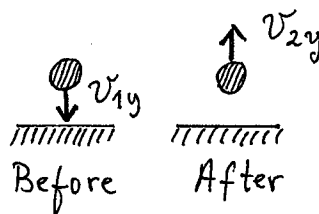
$$mv_f - mv_i = J_x$$

$$mv_{2y} - mv_{1y} = J_x$$

J_x is Area under F_y curve;

$$J_x = \frac{300 \text{ N} (8.00 \times 10^{-3} \text{ s})}{2}$$

$$J_x = 1.20 \text{ Ns}$$



$$v_{2y} = v_{1y} + \frac{J_x}{m} = 5.74 \frac{kg \cdot m}{s}$$

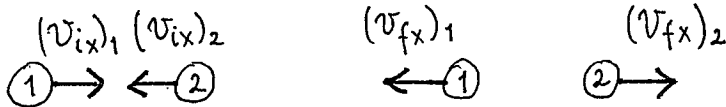
From Kinematics $\rightarrow v_{3y}^2 = 0 = v_{2y}^2 - 2g \Delta y$

$$\Delta y = 1.68 \text{ m}$$

9.3 Conservation of Momentum

* The impulse-momentum theorem is another way of looking at Newton's 2nd Law.

* Now incorporate Newton's 3rd Law



Before

After

$$\frac{d(p_x)_1}{dt} = (F_x)_{2 \text{ on } 1}$$

$$\frac{d(p_x)_2}{dt} = (F_x)_{1 \text{ on } 2} = - (F_x)_{2 \text{ on } 1}$$

$$\frac{d(p_x)_1}{dt} = - \frac{d(p_x)_2}{dt}$$

$$\frac{d(p_x)_1}{dt} + \frac{d(p_x)_2}{dt} = 0$$

$$\frac{d}{dt} [(p_x)_1 + (p_x)_2] = 0$$

Therefore $(p_x)_1 + (p_x)_2 = \text{constant}$

$$(p_{fx})_1 + (p_{fx})_2 = (p_{ix})_1 + (p_{ix})_2$$

A more general approach for a system involving many interacting objects/particles:

Consider a system consisting of N particles in which particles interact via action/reaction pairs $\rightarrow \vec{F}_{j \text{ on } k} = - \vec{F}_{k \text{ on } j}$

The total momentum: $\vec{P} = \vec{p}_1 + \vec{p}_2 + \dots + \vec{p}_N = \sum_{k=1}^N \vec{p}_k$

Newton's 2nd Law:
$$\frac{d\vec{P}}{dt} = \sum_{k=1}^N \frac{d\vec{p}_k}{dt} = \sum_{k=1}^N \vec{F}_k$$

Newton's 3rd Law:
$$\vec{F}_k = \sum_{j \neq k} \vec{F}_{j \text{ on } k} + \vec{F}_{\text{external on } k}$$

Since $\vec{F}_{j \text{ on } k}$ and $\vec{F}_{k \text{ on } j}$ are action/reaction pairs:

$$\vec{F}_{j \text{ on } k} = - \vec{F}_{k \text{ on } j} \rightarrow \vec{F}_{j \text{ on } k} + \vec{F}_{k \text{ on } j} = 0$$

Therefore $\sum_k \sum_{j \neq k} \vec{F}_{j \text{ on } k} = 0$ Newton's 3rd Law

This results in

$$\frac{d\vec{P}}{dt} = \sum_k \vec{F}_{\text{ext on } k} = \vec{F}_{\text{net}}$$

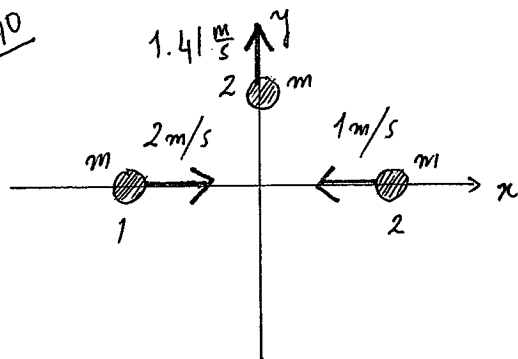
This is same as Newton's 2nd law written for the entire system as a whole. The rate of change of the total momentum of a system is equal to the net force applied to the system.

* For an isolated system, $\vec{F}_{\text{net}} = \vec{0}$,

$$\frac{d\vec{P}}{dt} = 0$$

Law of Conservation of Momentum: The total momentum \vec{P} of an isolated system does not change. $\vec{P}_f = \vec{P}_i$

PROBLEM 40



What is the velocity of the first ball after collision?

$$\begin{cases} P_{ix} = P_{fx} \\ P_{iy} = P_{fy} \end{cases} \quad \begin{array}{l} \text{Total momentum} \\ \text{of the system is} \\ \text{conserved.} \end{array}$$

$$P_{ix} = P_{fx}$$

$$m(2 \text{ m/s}) + m(-1 \text{ m/s}) = m(v_{fx})_1 + m(0 \text{ m/s})$$

$$(v_{fx})_1 = 1 \text{ m/s}$$

$$P_{iy} = P_{fy}$$

$$m(0 \text{ m/s}) + m(0 \text{ m/s}) = m(v_{fy})_1 + m(1.41 \text{ m/s})$$

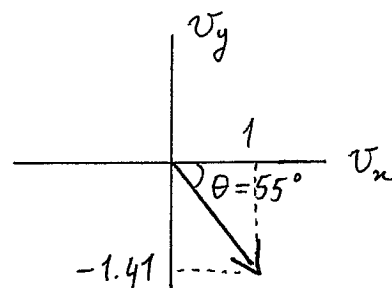
$$(v_{fy})_1 = -1.41 \text{ m/s}$$

The speed of the ball #1 after collision is

$$\begin{aligned} (v_f)_1 &= \sqrt{(v_{fx})_1^2 + (v_{fy})_1^2} \\ &= \sqrt{(1 \text{ m/s})^2 + (-1.41 \text{ m/s})^2} \\ &= 1.7 \text{ m/s} \end{aligned}$$

The direction of its motion is :

$$\theta = \text{atan} \left(\frac{(v_{fy})_1}{(v_{fx})_1} \right) = -55^\circ$$

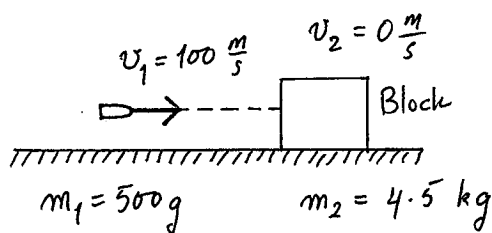


9.4 Inelastic Collisions

A collision in which the two objects stick together and move with a common final velocity is called a perfectly inelastic collision.

In an elastic collision, the two objects bounce apart. A full analysis requires conservation of energy. (Ch 10)

Prob B



A bullet is shot at a wooden block as seen in the figure. It gets stuck inside the block and they move together afterwards. How much distance does the block & bullet traverse in 4 s?

$$\begin{aligned} P_{ix} &= P_{fx} \\ m_1 v_1 + m_2 v_2 &= (m_1 + m_2) v_3 \\ 50 \frac{\text{kgm}}{\text{s}} + 0 \frac{\text{kgm}}{\text{s}} &= (5 \text{ kg}) v_3 \rightarrow v_3 = 10 \text{ m/s} \end{aligned}$$

The rest of the problem is Kinematics :

$$\Delta x = v_3 \Delta t + \frac{1}{2} a_x (\Delta t)^2 \quad \text{but } a_x = 0.$$

$$\Delta x = v_3 \Delta t$$

$$\Delta x = 10 \frac{\text{m}}{\text{s}} \cdot 4 \text{ s} = 40 \text{ m}$$

9.5 Explosions

In an explosion, the particles of the system move apart from each other after a brief + intense interaction. The explosive forces are internal forces and if the system is isolated, total momentum is conserved.

PROB 20

A 50 kg archer, standing on frictionless ice, shoots a 100 g arrow at a speed of 100 m/s. What is the recoil speed of the archer?

$$P_{ix} = P_{fx}$$

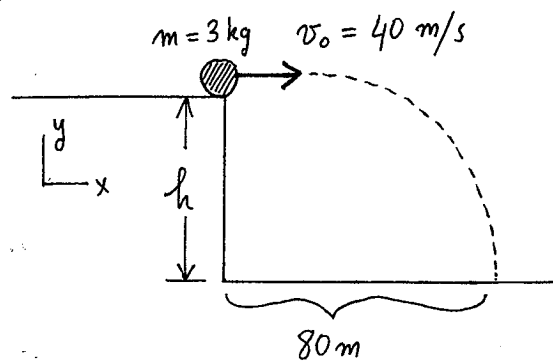
$$(m_{\text{Arch}} + m_{\text{Arrow}}) v_0 = m_{\text{Arch}} v_{\text{Arch}} + m_{\text{Arrow}} v_{\text{Arrow}}$$

$$50.1 \text{ kg} \cdot 0 \frac{\text{m}}{\text{s}} = 50 \text{ kg} v_{\text{Arch}} + 0.1 \text{ kg} \cdot 100 \text{ m/s}$$

$$0 = 50 \text{ kg} v_{\text{Arch}} + 10 \frac{\text{kg m}}{\text{s}}$$

$$v_{\text{Arch}} = -\frac{1}{5} \text{ m/s} = -0.2 \text{ m/s}$$

PROB



What is the impulse received by the object during the time it is in flight?

Time it takes for it to hit the ground Δt is,

$$\Delta x = v_0 \Delta t$$

$$80 \text{ m} = 40 \text{ m/s} \Delta t$$

$$\Delta t = 2 \text{ s}$$

The vertical velocity v_{1y} acquired during Δt (flight) is

$$v_{1y} = v_{0y} - g \Delta t$$

$$v_{1y} = -9.80 \frac{\text{m}}{\text{s}^2} \cdot 2 \text{ s} = -19.6 \text{ m/s}$$

The impulse received is the change in momentum, $\Delta p_y = J_y$

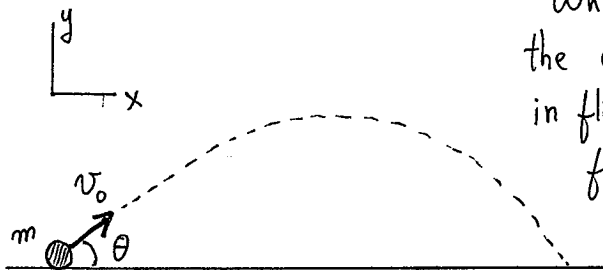
$$\Delta p_y = m v_{1y} - m v_{0y}, \quad \Delta p_x = 0. (a_x = 0) \rightarrow J_x = 0 \text{ N}\cdot\text{s}$$

$$\Delta p_y = 3 \text{ kg} (-19.6 \text{ m/s}) - 3 \text{ kg} \cdot 0 \text{ m/s}$$

$$\Delta p_y = 58.8 \text{ kg m/s}$$

$$J_y = 58.8 \text{ kg m/s}$$

PROB



What is the impulse received by the object during the time it is in flight? Deduce time of flight from Impulse-Momentum Th.

$$J_x = \Delta p_x = 0$$

$$J_y = \Delta p_y = m v_{yf} - m v_{yi}$$

$$\Delta p_y = m (-v_0 \sin \theta) - m (+v_0 \sin \theta)$$

$$\Delta p_y = -2m v_0 \sin \theta$$

Also impulse is : $J_y = F_{\text{net},y} \Delta t = -mg \Delta t$

From impulse-momentum theorem:

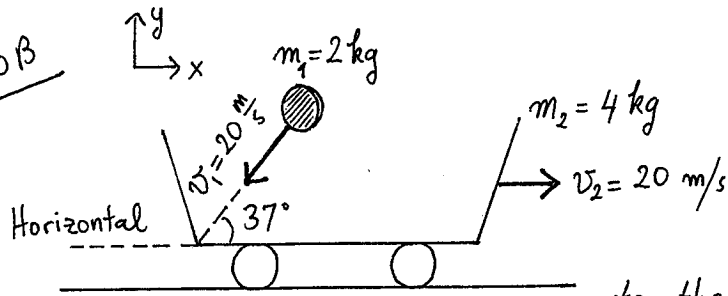
$$J_y = \Delta p_y$$

$$-mg \Delta t = -2m v_0 \sin \theta$$

$$\Delta t = \frac{2v_0 \sin \theta}{g}$$

same as what we had from kinematics.

PROB



A 2 kg object is thrown into a cart w/ $20 \frac{m}{s}$ speed as seen in the figure. If they stick

together after the collision, what is the speed of the cart after collision?

* Conservation of the x-component of the total momentum:

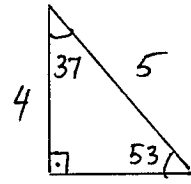
$$p_{ix} = p_{fx}$$

$$-m_1 v_1 \cos 37^\circ + m_2 v_2 = (m_1 + m_2) v_{fx}$$

$$-2.0 \text{ kg} \cdot 20 \frac{m}{s} \cdot 0.8 + 4.0 \text{ kg} \cdot 20 \frac{m}{s} = 6 \text{ kg} v_{fx}$$

$$-32 \frac{\text{kgm}}{s} + 80 \frac{\text{kgm}}{s} = 6 \text{ kg} v_{fx}$$

$$v_{fx} = 8 \text{ m/s}$$



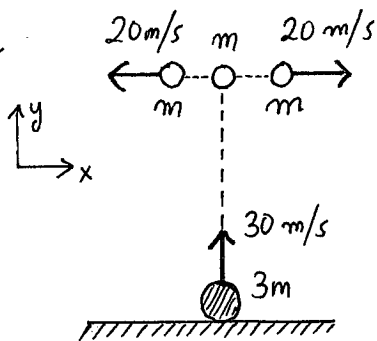
$$\cos 37^\circ = \frac{4}{5} = 0.8$$

* We'll assume that the cart has shock absorbers.

* The y component of the total momentum is not conserved.

$$p_{iy} \neq p_{fy}$$

PROB



An object of mass $3m$ is shot straight up with a speed of 30 m/s . After 2 s it was shot, it explodes and separates into 3 pieces with equal masses as seen in the figure. What is the speed and direction of the third fragment?

First we need the speed of the mass $3m$ immediately before fragmentation

$$v_{fy} = v_{iy} - g \Delta t$$

$$v_{fy} = 30 \text{ m/s} - 9.80 \frac{m}{s^2} \cdot 2 \text{ s} = 10.4 \text{ m/s}$$

* p_x is conserved by the two fragments w/ 20 m/s speed.

$$p_{xi} = p_{xf}$$

$$0 = m(-20 \text{ m/s}) + m(20 \text{ m/s})$$

$$0 = 0$$

* Conservation for y-direction:

$$p_{yi} = p_{yf}$$

$$3m v_{fy} = m v_3$$

$$3(10.4 \frac{\text{m}}{\text{s}}) = v_3$$

$$v_3 = 11.2 \text{ m/s in the } +y \text{ direction.}$$